Yen-Ting Cho

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Yen-Ting Cho is from Taiwan. He is currently a PhD candidate in Innovation Design Engineering (IDE) at the Royal College of Art (RCA), supported by a Studying Abroad Scholarship from the Bureau of International Cultural and Educational Relations Taiwan. He has a Master's degree (distinction) from the Graduate School of Design (GSD) at Harvard University. He was awarded Film Study Center Harvard Fellowships for three years and his animation practice has received awards internationally. He worked at INVIVIA and designed interactions for Microsoft Surface, GSD, and the Guggenheim Museum, New York. He is a visiting tutor in IDE at the RCA and conducting his doctoral research on Cubic Film - a new digital moving image experience.

Education

PhD Candidate   Oct. 2010 - present
Innovation Design Engineering (IDE), Royal College of Art (RCA), London, UK
Master in Design Studies with Distinction   Jun. 2009
Technology and Design, Harvard University Graduate School of Design (GSD), Cambridge, USA
Bachelor of Science   Jun. 2005
National Cheng Kung University (NCKU) Department of Architecture, Tainan, Taiwan
GPA 3.9   Ranking 1st out of the entire graduating class of 55

Recent Experience

Royal College of Art IDE Visiting Tutor   Dec. 2010 – Jun. 2012
Tutoring 2nd year master students, project design and mechatronics
Main Organizer, Founder   Sep. 2008 - present
Taiwanese Overseas Architecture Students' Union, Boston and London
Arranging Seminar and Forum for academic discussion termly
Main Organizer, Presenter   May 2010-Nov. 2011
First Research Conference, Royal College of Art, London, UK
IDE Research Class Representative   Sep. 2010 - Sep. 2011
Harvard GSD Teaching Assistant   Sep. 2008 - May. 2009
Teaching Weekly Maya Workshop, Maya is a 3D modeling and animation software
Organizing Committee member, Interactive installation Designer   Apr. 2009
Second International Conference on Critical Digital, Harvard, Cambridge, MA, USA
Design Intern   Jun. - Aug. 2008, Nov. - Dec. 2009
INVIVIA, Interactive Design Firm, Cambridge MA, USA
Design Interaction for Microsoft Surface and a Mobile Information Unit

Awards

ReelHeART Film Festival, Animation 2nd Place   2011
DigiFestival, Italy, 3rd Audience Award   2011
Sundial Film Festival, Best International Experimental Film   2010
Mexico International Film Festival, Silver Palm Award   2010
Los Angeles Movies Awards, Awards of Excellence, Best Visual Effects   2010
Nevada Film Festival, Silver Screen Award   2010
Los Angeles Reel Film Festival, 2nd Place Experimental Film   2009
Best Experimental Director, Best Experimental Visual Effects
The Accolade Competition, Honoring outstanding achievement in film, Honorable Mention 2008
Harvard GSD T-shirt Competition, 1st Place   2007

Harvard Summer School Photograph Competition, 1st Place   2007
Dean's Essay Contest, High Advance Level, Honorable Mention   2007
Harvard Summer School Institute for English Language Programs
Distinction in Graduate Design, Ranked top 3 out of all graduate projects, NCKU   2005

Exhibitions/ Screenings

"**Cubic Film**"   Sep. 2012
Digital Future, Victoria and Albert Museum, London
Research RCA Biennial Exhibition 2013, RCA School of Design Work in Progress Show 2013
"**To Be Different**"   2012
RCA Shorts, International Computer Music Conference 2012, Goldsmith Besides the Screen Conference
"**FORMOSArt Exhibition**"   Jun. 2011
Group Exhibition, Museum X of Contemporary Art, Los Angeles
"**Kapsis**"   2010
New York City Electroacoustic Music Festival, Altanta film festival,
International Computer Music Conference, New Jersey International Film Festival, etc, total 25 festivals
"**Frame by Frame: Animated at Harvard**"   Jun. 2010
An exhibition showcasing Harvard's animation history
"**Futures in the Present**"   Oct. 2009
GSD 09 Platform, Harvard GSD Gund Hall
"**Body in Space**"   Oct. 2008
Photography and Digital printed Images, Harvard GSD Gund Hall
"**Cho VS Yen-Ting**"   May 2008
Photography, MIT Stata Center

Design Projects

Responsive Environment   Mar. 2011
SmartGeometry Workshop and Conference, Copenhagen, Denmark
Interactive installation for Broadacre city   Apr. - May. 2009
"Frank Lloyd Wright: From Within Outward," Guggenheim Museum, New York, USA
Digital Animation and Interaction for a Mobile Information Unit   Oct. 2008 & Apr. 2009
Harvard GSD Open House, USA
Design Interaction for Microsoft Surface   Jun. - Jul. 2008
INVIVIA, Cambridge, MA, USA
6th legion command platform reconstruction project   Aug. - Dec. 2007
Corp6 Army, Taoyuan, Taiwan

Recent Publications

"Texture and Relative Movement in Moving Image"
The 15th International Conference on Human-Computer Interaction   Jul. 2013
"How abstract film benefits from transmedia storytelling"
Research Conference, Royal College of Art   Oct. 2012
"Responsive Space"
GSD 09 Platform, Harvard GSD   Jun. 2009

Scholarships

Study Abroad Scholarship   Sep. 2011 - Sep. 2013
Awarded to 4 design students in Taiwan, Ministry of Education, Taiwan
Film Study Center Harvard Fellowships   Jun. 2008 - 2009, Jun. 2009 - 2010, Jun. 2010- 2011
A ten minute piece for flute, electro-acoustic music, and video art, accompanying
an contemporary opera (08'-09'). Designing interactive stage for the opera (09'-11').